

Hall Ticket Number:

1 6 0 2 1 9 7 3 3 1 4 7

Code No. : 16237 AS

VASAVI COLLEGE OF ENGINEERING (AUTONOMOUS), HYDERABAD

Accredited by NAAC with A++ Grade

B.E. (C.S.E.) VI-Semester Advanced Supplementary Examinations, August-2022

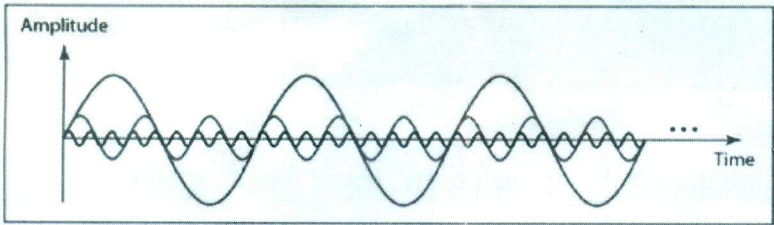
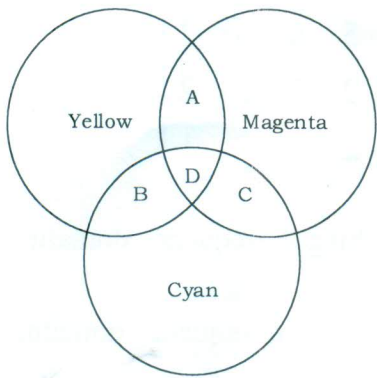
Image Processing (PE-I)

Time: 3 hours

Max. Marks: 60

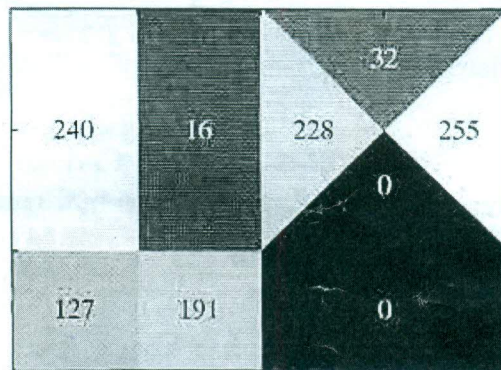
Note: Answer all questions from **Part-A** and any **FIVE** from **Part-B**

Part-A (10 × 2 = 20 Marks)

Q. No.	Stem of the question	M	L	CO	PO
1.	What are the different processing for which input is an image and output is also an image.	2	2	1	1
2.	What is the number of colors we get if we use 6-bits for each of Red, Green and Blue channels?	2	3	1	2
3.	What are the different line detection operators?	2	1	2	1
4.	Give the Laplacian Masks.	2	1	2	1
5.	What is the appropriate representation of the given signal in frequency domain.	2	3	3	2
	 <p>a. Time-domain decomposition of a composite signal</p>				
6.	What is the use of converting spatial domain to frequency domain.	2	2	3	1
7.	Give names of EIGHT image formats.	2	1	4	1
8.	Explain Run-Length Coding with an example.	2	3	4	2
9.	Write the colors for A,B, C and D	2	3	5	1
					
10.	Write about Gaussian Noise model.	2	1	5	1

Part-B (5 × 8 = 40 Marks)

11. a) What are the fundamental steps in Image Processing? Explain. 4 1 1 1
- b) What are the applications of Image Processing? Explain. 4 1 1 1
12. a) Obtain the un-normalized and the normalized histograms of the following 8-bit, M×N image. Give your histogram either in a table or a graph, labeling clearly the value and location of each histogram component in terms of M and N. Double check your answer by making sure that the histogram components add to the correct value. 5 3 2 3



- b) Obtain the appropriate threshold by using by using Basic global thresholding algorithm. 3 3 2 2

$$\begin{bmatrix} 1 & 2 & 3 & 4 & 3 & 2 & 1 & 5 \\ 0 & 5 & 6 & 7 & 4 & 3 & 2 & 1 \\ 6 & 4 & 4 & 3 & 2 & 1 & 4 & 3 \\ 3 & 4 & 5 & 2 & 1 & 0 & 5 & 4 \\ 5 & 6 & 3 & 2 & 1 & 5 & 7 & 3 \\ 4 & 6 & 3 & 2 & 5 & 6 & 3 & 2 \\ 5 & 4 & 7 & 3 & 2 & 5 & 3 & 2 \\ 5 & 3 & 2 & 4 & 2 & 6 & 7 & 1 \end{bmatrix}$$

13. a) Explain in detail about image smoothing in frequency domain. 4 2 3 1
- b) Explain in detail about image sharpening in frequency domain. 4 2 3 1

14. a)	Using the Huffman code shown below, decode the encoded string 0101000001010111110100.	3	3	4	2																																																																								
<table border="1"> <thead> <tr> <th colspan="3">Original source</th> <th colspan="4">Source reduction</th> </tr> <tr> <th>Symbol</th> <th>Probability</th> <th>Code</th> <th>1</th> <th>2</th> <th>3</th> <th>4</th> </tr> </thead> <tbody> <tr> <td>a_2</td> <td>0.4</td> <td>1</td> <td>0.4</td> <td>1</td> <td>0.4</td> <td>1</td> <td>0.4</td> <td>1</td> <td rowspan="2">← 0.6 0</td> </tr> <tr> <td>a_6</td> <td>0.3</td> <td>00</td> <td>0.3</td> <td>00</td> <td>0.3</td> <td>00</td> <td>0.3</td> <td>00</td> <td>← 0.4 1</td> </tr> <tr> <td>a_1</td> <td>0.1</td> <td>011</td> <td>0.1</td> <td>011</td> <td>0.2</td> <td>010</td> <td>0.3</td> <td>01</td> <td rowspan="2">← 0.3 01</td> </tr> <tr> <td>a_4</td> <td>0.1</td> <td>0100</td> <td>0.1</td> <td>0100</td> <td>0.1</td> <td>011</td> <td>0.1</td> <td>011</td> </tr> <tr> <td>a_3</td> <td>0.06</td> <td>01010</td> <td>0.1</td> <td>0101</td> <td></td> <td></td> <td></td> <td></td> <td rowspan="2">← 0.1 0101</td> </tr> <tr> <td>a_5</td> <td>0.04</td> <td>01011</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table>		Original source			Source reduction				Symbol	Probability	Code	1	2	3	4	a_2	0.4	1	0.4	1	0.4	1	0.4	1	← 0.6 0	a_6	0.3	00	0.3	00	0.3	00	0.3	00	← 0.4 1	a_1	0.1	011	0.1	011	0.2	010	0.3	01	← 0.3 01	a_4	0.1	0100	0.1	0100	0.1	011	0.1	011	a_3	0.06	01010	0.1	0101					← 0.1 0101	a_5	0.04	01011										
Original source			Source reduction																																																																										
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a_2	0.4	1	0.4	1	0.4	1	0.4	1	← 0.6 0																																																																				
a_6	0.3	00	0.3	00	0.3	00	0.3	00		← 0.4 1																																																																			
a_1	0.1	011	0.1	011	0.2	010	0.3	01	← 0.3 01																																																																				
a_4	0.1	0100	0.1	0100	0.1	011	0.1	011																																																																					
a_3	0.06	01010	0.1	0101					← 0.1 0101																																																																				
a_5	0.04	01011																																																																											
b)	Given a five symbol source {a,b,c,d,e} with source probabilities {0.15, 0.2, 0.15, 0.2, 0.3}, arithmetically encode the sequence bbcbbc .	5	3	4	2																																																																								
15. a)	What are the different color models? Explain.	4	2	5	1																																																																								
b)	Explain Least squares filtering with an example.	4	3	5	2																																																																								
16. a)	Explain about Sampling and Quantization.	4	2	1	1																																																																								
b)	Explain any one smoothing filter with an example.	4	3	2	1																																																																								
17.	Answer any two of the following:																																																																												
a)	Explain about DFT of one variable.	4	2	3	1																																																																								
b)	Explain about different fidelity criteria used in image compression.	4	2	4	1																																																																								
c)	Explain about full color image processing.	4	2	5	1																																																																								

M : Marks; L: Bloom's Taxonomy Level; CO; Course Outcome; PO: Programme Outcome

i)	Blooms Taxonomy Level – 1	20%
ii)	Blooms Taxonomy Level – 2	40%
iii)	Blooms Taxonomy Level – 3 & 4	40%
